

Kevin Y. Zhong

+1 (267) 918-6232 | Champaign, IL | yiz29@illinois.edu | [linkedin.com/in/clckkkkk](https://www.linkedin.com/in/clckkkkk) | www.clckkkkk.site

Education

University of Illinois Urbana-Champaign

Bachelor of Science, Electrical and Electronics Engineering

Aug 2025 — May 2029

Champaign, IL

Skills

- **Programming Languages:** C/C++, Java, Python, Swift, JavaScript, TypeScript, HTML/CSS
- **Frameworks & Tools:** React, Next.js, Node.js, PyTorch, PostgreSQL, Git, Linux, Arduino, Onshape

Past Experience

Work

Founder & Chief Executive Member

May 2026 — Present

inklet LLC (<https://www.iminklet.com/>)

- Develop all inklet clients: Portal apps for web, macOS, Windows and iOS, plus the TypeScript SDK for programmatic content delivery to e-ink displays
- Own hardware structural design for D1 e-ink displays and H1 local AI compute hubs
- Direct all marketing for inklet's hardware, Portal apps and TypeScript SDK, from positioning to launch campaigns

Software Engineer Intern (Client & Web)

May 2026 — Aug 2026

Alibaba Cloud (<https://qoder.com/>)

Hangzhou, China

- Shipped production fixes and features for Qoder IDE, owning Quest Mode terminal lifecycle management and artifact review interactions with inline annotations and contextual follow-up questions
- Owned end-to-end integration of Qoder Cloud Agents with Alibaba's internal Harness platform; helped scale onboarded agents from 800 to 2,000 (+150%) across a platform serving 1,400 workspaces, 2,700 repositories, and 500K+ work items
- Independently implemented Qoder's AR-glasses client, adapting its agentic coding experience to smart glasses

Team Captain & Programming Team Lead

Aug 2022 — Mar 2025

FRC Zodiac 6353 (Student Club)

Shanghai, China

- Led a 35-member team, improving our ranking from bottom-tier to above-average among 50+ Chinese FRC teams
- Oversaw programming, CAD, 3D printing and laser cutting; reorganized the team to improve efficiency

Projects

Frontend Developer & Project Manager, A3A Protocol (<https://a3aproTOCOL.com/>)

Oct 2025 — Nov 2025

- Led a five-person team, coordinating planning, task allocation and communication to keep development on track
- Built a responsive Web3 frontend with Vite and Tailwind CSS for ETHOnline 2025, integrating wallet authentication via WalletKit and a Python AI agent backend

Founder & Maintainer, CNFRC Community (<https://wiki.firstrobotics.com.cn/>)

May 2023 — Present

- Founded and scaled the largest unofficial FRC community in China, engaging over 2/3 of all teams in the nation
- Deployed a NodeBB forum and MkDocs wiki; contributed Java documentation to the wiki

Developer & Moderator, HSEFZ Anonymous Wall (<https://www.efzbbq.top/>)

Dec 2022 — Present

- Launched a WeChat-based anonymous platform for my high school, with over 1,500 students and over 10 daily active posts
- Re-architected the platform into a full-stack web application using Next.js, Neon and Clerk, currently in beta with about 50 users

Research

Co-organizer, Social Embodied AI (SEAI) Workshop

WACV 2027 (upcoming)

- Co-organizing the [1st Workshop on Social Embodied AI](#), focused on multimodal perception and human-robot interaction

Enhanced U-Net Usage for Road Network Prediction

Dec 2023 — Oct 2024

- TechRxiv (DOI: [10.36227/techrxiv.172902820.02096061.v1](https://doi.org/10.36227/techrxiv.172902820.02096061.v1)), 1 citation in 2025
- An innovative implementation of the U-Net architecture, using geospatial data to forecast potential road networks
- Video for field research: <https://youtu.be/5nw5kZ7mg3Y>

Honors

National Olympiad in AI National Merit Award, ITCCC

Jun 2024

National Top 6% in Lanqiao U18 Programming Competition (C++), MIIT

Oct 2022